

APPENDIX F

OS SYMBOLS

1				
2				
3				
4		ACTIVATE	EQU 01FF7H	; OS:OS
		ACTIVATEP	EQU 01F64H	; OS:OS
5		ADD816	EQU 001B1H	; OS:OS
		AMERICA	EQU 00069H	; OS:OS
6		ASCII_TABLE	EQU 0006AH	; OS:OS
		ATN_SWEEP	EQU 0012FH	; OS:OS
7		CARTRIDGE	EQU 08000H	; OS:OS
		CONTROLLER_MAP	EQU 08008H	; OS:OS
8		CTRL_PORT_PTR	EQU 01D43H	
		DATA_PORT_PTR	EQU 01D47H	
9		DECLSN	EQU 00190H	; OS:OS
		DECMSN	EQU 0019BH	; OS:OS
10		DECODER	EQU 01F79H	; OS:OS
		DEFER_WRITES	EQU 073C6H	; OS:OS
11		EFXOVER	EQU 002EEH	; OS:OS
		ENLARGE	EQU 01F73H	; OS:OS
		ENLRG	EQU 01D6CH	; OS:OS
12		FILL_VRAM	EQU 01FB2H	; OS:OS
		FREE_SIGNAL	EQU 01FCAH	; OS:OS
13		FREE_SIGNALP	EQU 01F9DH	; OS:OS
		FREQ_SWEEP	EQU 000FCH	; OS:OS
14		GAME_NAME	EQU 08024H	; OS:OS
		GAME_OPT	EQU 01F7CH	; OS:OS
15		GET_VRAM	EQU 01FBBH	; OS:OS
		GET_VRAMP	EQU 01FBEH	; OS:OS
16		INIT_SPR_ORDER	EQU 01FC1H	; OS:OS
		INIT_SPR_ORDERP	EQU 01F94H	; OS:OS
17		INIT_TABLE	EQU 01FB8H	; OS:OS
		INIT_TABLEP	EQU 01FB8H	; OS:OS
18		INIT_TIMER	EQU 01FC7H	; OS:OS
		INIT_TIMERP	EQU 01F9AH	; OS:OS
19		INIT_WRITER	EQU 01FE5H	; OS:OS
		INIT_WRITERP	EQU 01FAFH	; OS:OS
20		IRQ_INT_VECT	EQU 0801EH	; OS:OS
		LEAVE_EFFECT	EQU 001D5H	; OS:OS
21		LOAD_ASCII	EQU 01F7FH	; OS:OS
		LOCAL_SPR_TBL	EQU 08002H	; OS:OS
22		MODE_1	EQU 01FB5H	; OS:OS
		MSNTOLSN	EQU 001A6H	; OS:OS
23		MUX_SPRITES	EQU 073C7H	; OS:OS
		NMI_INT_VECT	EQU 08021H	; OS:OS
24		NUMBER_TABLE	EQU 0006CH	; OS:OS
		PLAY_IT	EQU 01FF1H	; OS:OS
25		PLAY_ITP	EQU 01FB5H	; OS:OS
26		PLAY_SONGS	EQU 01F61H	; OS:OS

COLECOVISION PROGRAMMERS' MANUAL

Rev. 5

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1	POLLER	EQU 01FEBH	;	OS:OS
2	PUTOBJ	EQU 01FFAH	;	OS:OS
3	PUTOBJP	EQU 01F67H	;	OS:OS
4	PUT_VRAM	EQU 01FBEH	;	OS:OS
5	PUT_VRAMP	EQU 01F91H	;	OS:OS
6	RAND_GEN	EQU 01FFDH	;	OS:OS
7	RAND_NUM	EQU 073C8H	;	OS:OS
8	READ_REGISTER	EQU 01FDCH	;	OS:OS
9	READ_VRAM	EQU 01FE2H	;	OS:OS
10	READ_VRAMP	EQU 01FACH	;	OS:OS
11	REFLECT_HORIZONTAL	EQU 01F6DH	;	OS:OS
12	REFLECT_VERTICAL	EQU 01F6AH	;	OS:OS
13	REQUEST_SIGNAL	EQU 01FCDH	;	OS:OS
14	REQUEST_SIGNALP	EQU 01FA0H	;	OS:OS
15	ROTATE_90	EQU 01F70H	;	OS:OS
16	RST_10H_RAM	EQU 0800FH	;	OS:OS
17	RST_18H_RAM	EQU 08012H	;	OS:OS
18	RST_20H_RAM	EQU 08015H	;	OS:OS
19	RST_28H_RAM	EQU 08018H	;	OS:OS
20	RST_30H_RAM	EQU 0801BH	;	OS:OS
21	RST_8H_RAM	EQU 0800CH	;	OS:OS
22	SOUND_INIT	EQU 01FEEH	;	OS:OS
23	SOUND_INITP	EQU 01FB2H	;	OS:OS
24	SOUND_MAN	EQU 01FF4H	;	OS:OS
25	SPRITE_ORDER	EQU 08004H	;	OS:OS
26	STACK	EQU 073B9H	;	OS:OS
27	START_GAME	EQU 0800AH	;	OS:OS
28	TEST_SIGNAL	EQU 01FD0H	;	OS:OS
29	TEST_SIGNALP	EQU 01FA3H	;	OS:OS
30	TIME_MGR	EQU 01FD3H	;	OS:OS
31	TURN_OFF_SOUND	EQU 01FD6H	;	OS:OS
32	UPDATE_SPINNER	EQU 01F88H	;	OS:OS
33	VDP_MODE_WORD	EQU 073C3H	;	OS:OS
34	VDP_STATUS_BYTE	EQU 073C5H	;	OS:OS
35	WORK_BUFFER	EQU 08006H	;	OS:OS
36	WRITER	EQU 01FEBH	;	OS:OS
37	WRITE_REGISTER	EQU 01FD9H	;	OS:OS
38	WRITE_REGISTERP	EQU 01FA6H	;	OS:OS
39	WRITE_VRAM	EQU 01FDFH	;	OS:OS
40	WRITE_VRAMP	EQU 01FA9H	;	OS:OS
41	WR_SPR_NM_TBL	EQU 01FC4H	;	OS:OS
42	WR_SPR_NM_TBLP	EQU 01F97H	;	OS:OS

1	GLB ACTIVATE	}	OS:OS
2	GLB ACTIVATEP	}	OS:OS
3	GLB ADD816	}	OS:OS
4	GLB AMERICA	}	OS:OS
5	GLB ASCII_TABLE	}	OS:OS
6	GLB ATH_SWEEP	}	OS:OS
7	GLB CARTRIDGE	}	OS:OS
8	GLB CONTROLLER_MAP	}	OS:OS
9	GLB CTRL_PORT_PTR	}	
10	GLB DATA_PORT_PTR	}	
11	GLB DECLSN	}	OS:OS
12	GLB DECM5N	}	OS:OS
13	GLB DECODER	}	OS:OS
14	GLB DEFER_WRITES	}	OS:OS
15	GLB EFXOVER	}	OS:OS
16	GLB ENLARGE	}	OS:OS
17	GLB ENLRG	}	OS:OS
18	GLB FILL_VRAM	}	OS:OS
19	GLB FREE_SIGNAL	}	OS:OS
20	GLB FREE_SIGNALP	}	OS:OS
21	GLB FREQ_SWEEP	}	OS:OS
22	GLB GAME_NAME	}	OS:OS
23	GLB GAME_OPT	}	OS:OS
24	GLB GET_VRAM	}	OS:OS
25	GLB GET_VRAMP	}	OS:OS
26	GLB INIT_SPR_ORDER	}	OS:OS
	GLB INIT_SPR_ORDERP	}	OS:OS
	GLB INIT_TABLE	}	OS:OS
	GLB INIT_TABLEP	}	OS:OS
	GLB INIT_TIMER	}	OS:OS
	GLB INIT_TIMERP	}	OS:OS
	GLB INIT_WRITER	}	OS:OS
	GLB INIT_WRITERP	}	OS:OS
	GLB IRQ_INT_VECT	}	OS:OS
	GLB LEAVE_EFFECT	}	OS:OS
	GLB LOAD_ASCII	}	OS:OS
	GLB LOCAL_SPR_TBL	}	OS:OS
	GLB MSNTOLSN	}	OS:OS
	GLB MODE_1	}	OS:OS
	GLB MUX_SPRITES	}	OS:OS
	GLB NMI_INT_VECT	}	OS:OS
	GLB NUMBER_TABLE	}	OS:OS
	GLB PLAY_IT	}	OS:OS
	GLB PLAY_ITP	}	OS:OS
	GLB PLAY_SONGS	}	OS:OS
	GLB POLLER	}	OS:OS
	GLB PUTOBJ	}	OS:OS
	GLB PUTOBJP	}	OS:OS

1			
2	GLB PUT_VRAM	}	OS:OS
3	GLB PUT_VRAM	}	OS:OS
4	GLB RAND_GEN	}	OS:OS
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26	GLB TEST_SIGNAL	}	OS:OS
	GLB TEST_SIGNALP	}	OS:OS
	GLB TIME_MGR	}	OS:OS
	GLB TURN_OFF_SOUND	}	OS:OS
	GLB UPDATE_SPINNER	}	OS:OS
	GLB VDP_MODE_WORD	}	OS:OS
	GLB VDP_STATUS_BYTE	}	OS:OS
	GLB WORK_BUFFER	}	OS:OS
	GLB WRITER	}	OS:OS
	GLB WRITE_REGISTER	}	OS:OS
	GLB WRITE_REGISTERP	}	OS:OS
	GLB WRITE_VRAM	}	OS:OS
	GLB WRITE_VRAM	}	OS:OS
	GLB WR_SPR_NH_TBL	}	OS:OS
	GLB WR_SPR_NH_TBLP	}	OS:OS