1km#741

COLECO VISION VIDEO GAME KIT

INSTRUCTIONS

Your Coleco-Vision Kit consists of the following parts:

- [1] One printed circuit (PC) board
- [2] Two hand controllers
- [3] One antenna switch box
- [4] One game cable
- [5] One power supply

In the original game, the printed circuit board is mounted inside a protective case. We suggest that, for ease of use and safety, you mount this PC board on a small board, base or blocks, using the mounting holes at each corner.

We suggest you follow this sequence for assembling your Coleco-Vision Kit. (See Figure 1.)

[A] CONNECT THE ANTENNA SWITCH BOX

An antenna switch box is provided as a convenience to allow you to select, by the flick of a switch, either a game or regular TV viewing. Once you install it, you may leave it permanently in place.

- FOR FLAT "TWIN LEAD" ANTENNA WIRE USE:
- Disconnect the flat twin-lead VHF antenna leads from your TV set. Connect the flat twin-lead from the switch box [3] to terminals on the back of your TV set marked VHF.
- Connect the flat twin-lead (300 ohm) TV antenna leads, which you have just disconnected from the outdoor antenna, cable TV or rabbit ears, to the switch box marked "Antenna" as shown in Figure 2.
- FOR ROUND "COAX" ANTENNA OR CABLE TV USE:
- If you have cable TV or your TV has round coax cable connector only, a round converter may be required. This can be purchased at any television service department and will permit proper connection to the switch box, as shown in Figure 3.

[B] CONNECT THE GAME CABLE

Plug the game cable [4] into the antenna switch box socket marked GAME. Plug the other end of the game cable into socket [1A] on the PC board.

Move the select switch to "GAME." Remember that after playing with the video games, you must move the switch back to "TV" for regular viewing again. For best transmission of the games, be sure switch is moved all the way over to the "GAME" position.

[C] CONNECT THE POWER SUPPLY

Plug the jack of the power supply unit [5] into socket [1B] on the PC board. This socket is connected to the end of four long colored wires (red, blue, white and black). For your safety and to prevent the possibility of shock, we suggest that you tape or otherwise cover the ends of the wire connected to the back of the socket. Be certain that the on/off switch [1C] on the PC board unit is TURNED OFF when you plug in the power supply.

Plug the power supply unit into a 110/120 volt household electrical outlet. A U.L.-approved extension cord may be used to connect the power supply to the outlet, if required. Make sure that the power supply is FULLY INSERTED into the electrical outlet.

[D] CONNECT THE HAND CONTROLLERS

Plug the hand controller jacks [2] into the two receptacles [1D] on the side of the PC board.

[E] GET READY TO PLAY

Turn your Coleco-Vision game ON and tune your TV set to Channel 3. This game has been pre-set at the factory for use on Channel 3. Adjust your TV volume down to a minimum.

(Note: If you have a strong local TV station on Channel 3, move the Channel Selector switch carefully to Channel 4 position. Tune TV set for Channel 4. The Channel Selector switch is located on the PC board alongside the game cable socket [1E].)

[F] ADJUST YOUR TV SET CONTROLS

It is necessary to adjust your set's Fine Tune control. Adjust the "COLOR," "TINT" and "CONTRAST controls as necessary.

On TV sets with automatic color control, this control should be turned off and fine tuning adjusted manually until best picture is obtained. Note that on some TV sets there may be two different settings of fine tuning for the same channel. Tune for best picture.

[G] INSERT THE GAME CARTRIDGE

Game cartridges are not supplied with this kit.

Before inserting or removing cartridges, always make sure that the power switch on the PC board is turned off.

Position the PC board so that the hand controllers are plugged in on its LEFT side. Hold the game cartridge so that the name of the game is facing you and reads right side up.

Carefully insert the game cartridge into the socket [1F] near the front of the board. Be sure to insert the cartridge until it is fully seated, but DO NOT FORCE.

When removing the game cartridge, simply pull it straight up and out of the socket. REMEMBER TO TURN THE POWER SWITCH OFF when removing cartridge.

[H] TO START PLAY

Turn on your TV set. TV should be tuned to the same channel as the channel select switch on the PC board.

Slide the power switch on the PC board to on.

Press the RESET BUTTON [1G]. The title screen will appear on your TV. Wait for the SKILL/PLAYER OPTION screen to appear. Adjust your volume, fine tuning and color controls to a pleasant level.

Refer to your game cartridge instruction guide for game play instructions.

When returning to regular TV programming, slide the power switch on the PC board to off. Slide the switch on the antenna switch box back to TV position.

WARNING: ALWAYS UNPLUG THE POWER SUPPLY FROM THE 110/120 VOLT OUTLET WHEN YOU HAVE FINISHED PLAYING.

[I] HAND CONTROLLERS

Keypad buttons 1-8 allow you to select a GAME option before beginning to play. Pressing * after a game allows you to replay the same game option; pressing # after a game allows you to return to the game option screen. The keypad has additional uses for some games.

The eight-directional control stick allows you to direct movement of an object depending on the game cartridge.

Side buttons have varying functions, depending on the game cartridge.

Each cartridge comes with its own detailed instructions for game play.

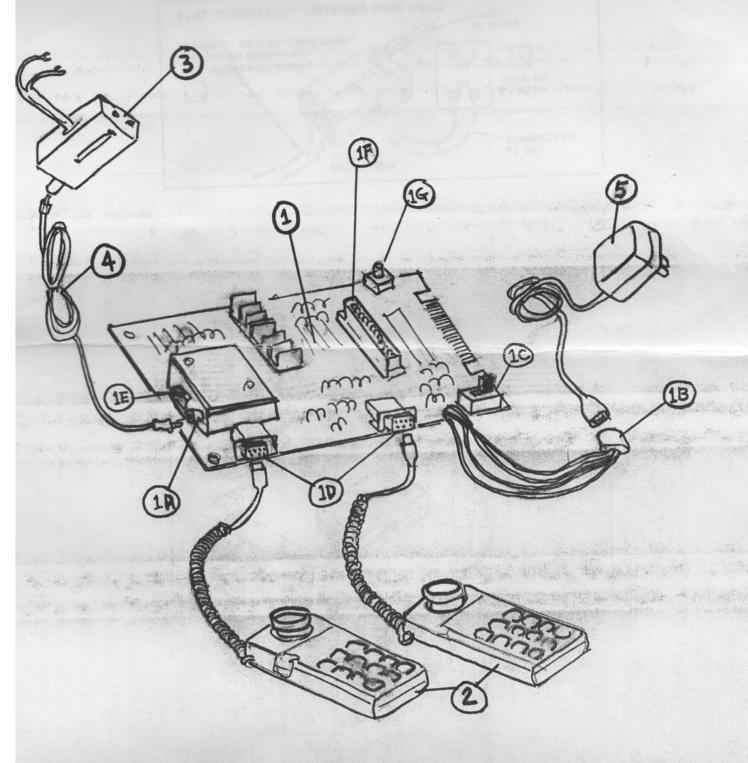


Figure 2

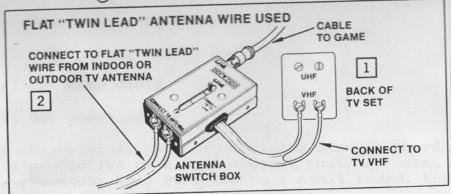


Figure 3

