

Memory Manor (ColecoVision)

A game about collecting things. Created by a company with entirely too many k's in its name.

Developer Credits

A conversion credit is hidden in the ROM at **0x024**:

CONVERSION BY DAN SMITH

(Source: Original TCRF research)

FISHER-PRICE

MEMORY MANOR

CREATED BY:
FRIEDA LEKKERKERKER INC.
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Memory Manor

Developer: Fisher-Price

Publisher: Atari, Inc.

Platform: ColecoVision

Released in US: 1984

© This game has hidden developer credits.

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