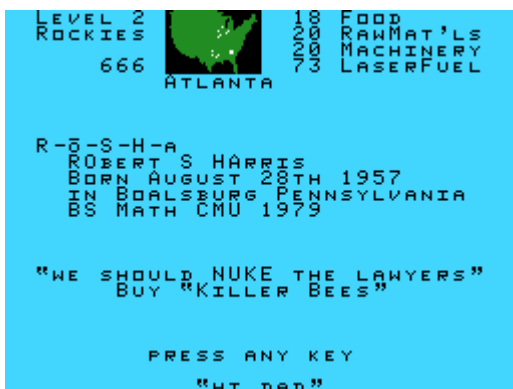# War Room

Defend the United States from incoming missile attacks from the safety of the war room, a place where no fighting should occur.

RōSHa Mode

A hidden message and mode from the developer, Robert "RōSHa" Harris, can be accessed by visiting any combination of cities that spell out his nickname with their first letters. (So Reno for **R**, Omaha for **O**, and so on.)
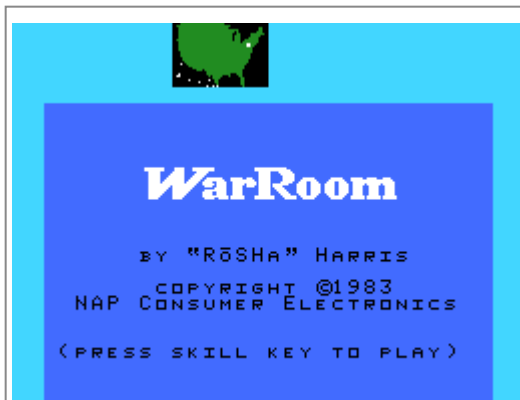

The message will replace the **A** city's statistics and pause gameplay. (*Killer Bees* is another game created by Bob Harris.)

Pressing a button will return the game to normal, albeit with a couple of extras enabled.

An additional city, RōSHa Isle, appears at the bottom-right corner of the map. It provides unlimited laser fuel. In addition, all of the city names are replaced with joke names:

War Room

Developer: NAP Consumer Electronics
Publisher: Probe 2000
Platform: ColecoVision
Released in US: 1983

This game has a hidden developer message.
This game has hidden developer credits.

Original	Alternate
Albuquerque	Bob Buquerque
Atlanta	Plains
Augusta	Bar Harbor
Birmingham	Tuscaloosa
Bismarck	Sink It
Boise	Spudland
Boston	Springfield
Brownsville	Gulf Of Mexico
Chicago	O'Leary Ville
Cincinnati	Sin Sin City
Dallas	Cow Town
Denver	Mile High
Detroit	Motor City
El Paso	West Texas
Eugene	Me Gene
Fresno	Gold In Hills
Great Falls	Good Stunts
Houston	Harris County
Jacksonville	Sun Tan
Kansas City	Missouri City
Knoxville	Worlds Fair
Las Vegas	Gamble Town
Los Angeles	Smogland
Memphis	Mimphis
Miami	Your Ami
Minneapolis	Maxiapolis
New Orleans	PSU #1 – 1982
New York City	Bigappolis
Omaha	Gee Whiz Maha
Phoenix	Grand Canyon
Pittsburg	Boalsburg
Rapid City	Rabid City
Reno	'No
Salt Lake City	Tabernacle
San Diego	Ship Yard

San Francisco	Golden Gate
Savannah	Athens
Seattle	Great NW
St. Louis	Sudsbury
Tampa	NOP Hospital
Tulsa	Joplin
Washington	Manassas

(Source: Digital Press (Bob Harris) (http://www.digitpress.com/eastereggs/cvwarroom.htm))