

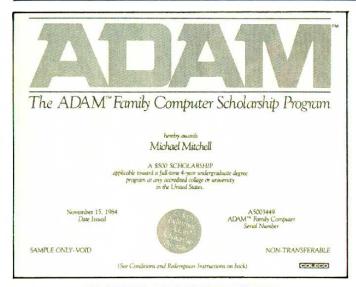
MUSEUM SEEKS COMPUTER ARTISTS

The Bronx Museum of the Arts plans a special exhibition of work by artists who use computers as expressive tools, and is inviting entries of such work as computer graphics, computer animation, sound installations and audio art. The Museum wants to receive only duplicates; it will not assume responsibility for original work.

Send submissions, accompanied by a SASE, to Computer Graphics Exhibition, Bronx Museum of the Arts, 1040



Grand Concourse, Bronx, New York 10456, or call 212-681-6000 for more information. The deadline for consideration is December 20, 1984



ADAM, COLECOVISION BUYERS GET FREE SCHOLARSHIPS, CABBAGE PATCH KIDS

There's something extra in store for anyone who buys either an Adam computer system or a ColecoVision before December 31, 1984 — financial aid for college, or a free Cabbage patch doll.

There's scholarship money for anyone who buys a Coleco Adam Family Computer, or the Adam Expansion Module between Sept. 1 and Dec. 31, 1984. Coleco will provide \$500 to the purchaser's child, payable in four equal payments following the satisfactory completion of each

academic year. The student must be under 18 on Sept. 1, 1985, and must enroll as a full-time student in a 4-year undergraduate degree program at an accredited U.S. college or university before his or her 19th birthday.

In another offer designed to please youthful gamers, Coleco promises a Cabbage Patch Kid to anyone who buys a ColecoVision before Dec. 31. Send in the proof of purchase before November 15, and the company promises delivery before Christmas.

A DOZEN COMPU-WIZARDS WIN PROGRAMMING CONTEST

Twelve computerists won computers and supplies in the computer Edgame Challenge sponsored by Verbatim Corp, and Scholastic, Inc. Each of the dozen finalists received an Atari 800XL Computer, Atari 1050 disk drive, an Amdek Color-1 Plus monitor, and a supply of Datalife disks, for a total value of over \$1000 per winner.

The contest was for educational software programs, in

six categories: Mathematics, Language Arts, Science, Health/Nutrition/Geography/Social Studies, and Miscellaneous. Programs were submitted in two divisions, Elementary (kindergarten through 8th grade) and Secondary (9th through 12th grade). The 12 winning programs are being reviewed for possible publication and distribution on a non-profit basis to schools and individuals.

WINNERS

Elementary

John Grozik Language Arts Milwaukee, WI

Kim Rouleau/Scott Quin Geo/Social Science Mauldin, SC Cara Reilly Health/Nutrition Mineral City, OH

Gilbert Bertrand Miscellaneous Quebec, CAN Shane Yamkowy Sciences Peace River, CAN Ann McBain Ezzell Mathematics Birmingham, MI

Secondary

John Lipp Miscellaneous Tucson, AZ Christopher Smolen Language Arts Voorheesville, NY Victor T. Albino Science Woodinville, WA

Jack B. Eastman Geo/Social Science Janesville, WI Robert N. Ronau Mathematics Canton, OH

The Atari 800XL computer.



WHAT'S HOT

Everybody's playing trivia games this winter, and some of the best are on computer! Trivia Fever (Professional Software/Apple, C-64, IBM-PC, PCjr, TRS-80) has three skill levels, so experts can be handicapped. The game can also be played without the computer, using the question cards that come with it. Trivia Mania (Dynacomp/C-64, IBM) has 6000 questions in six categories, for up to six players/teams to compete. PQ - Tne Party Quiz Game

(Suncom/Apple, Atari, C-64, IBM-PC) uses special Quick Response controllers that come with the game, then connect to the computer with 6 ft. cables, so players don't have to hug the console to play. Daystar's Factactics (Apple, Atari, C-64, IBM-PC, PCjr) has both a straight facttest and a tactics-plus-facts challenge combining trivia with an on-screen board game. Cymbal Software's Master Trivia (C-64) is for 4-6 players/teams, who select