SmartGAMES PACK

CREATED FOR THE COLECO ADAM

N.I.A.D. SERIAL # : 224

Program and Audio/Visual
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THE ADAM SmartGAMES PACK
CREATED FOR USE ON THE ADAM
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SmartGAMES Pack is a collection of three games: Space Chase, Treasure Search and Maze Escape. These games are contained on a self-booting media and are all written in SmartBASIC V1.0. While not as safisticated as many of the games now available for the ADAM, SmartGAMES PACK should provide for hours of enjoyment.

MAKING A BACKUP: It is imperative to make a backup copy of this media (and for that matter all programs) before using. To do so, acquire a media utility program such as FILE MANAGER V2.0, BACKUP 3.0, QUICKOPY V3.0 or V5.0, KOPYKAT and so on. There are many utilities available which will perform this task available as commercial products or in the public domain. Then follow the instructions detailed in the owner's manual for that respective program to create a working copy.

LOADING SmartGAMES PACK: Turn the ADAM on and insert the Disk or Data Pack into drive #1 ONLY. Press the <COMPUTER RESET> button. After loading, you will see a title screen. Press any key for the Menu. Make sure the disk or data pack is still in the drive and select the number of the game you desire to play. In a short moment, the game's title screen will appear.

INSTRUCTIONS FOR SPACE CHASE: It is the 23rd Century, a permanent space base was founded in a distant galaxy far from Earth. The space base discovered too late that the galaxy was controlled by a group of aliens from a nearby planet. The ruthless aliens attacked the space base. The space base decided to send you, their only hope, to destroy the aliens before they destroyed the entire space base.

Armed with short range lasers, you must destroy as many of the suicidal aliens as you can before they crash into you. You have limited shields, so they can hit you several times before you are destroyed. After each wave, the space base will refurnish your shields before the next wave of aliens attack.

CONTROL: Joystick - Aim laser and set ship direction: Left Side Button - Use for laser: Right Side Button - Use to raise speed of ship: Keypad - Before game, use to select one or two players; after game, use to select "*" play again or "#" go to menu

SCORING: 10 points for each alien; at the end of each wave 10 points for every five aliens destroyed. In a two-player game, player "two" plays after each wave player "one" completes.

GETTING HIT: Your spaceship can withstand five hits by aliens per wave. After each hit, your condition is displayed. FATAL DAMAGE means your ship will be destroyed after the next hit.

INSTRUCTIONS FOR TREASURE SEARCH: You are searching for treasures to be found in a gigantic tomb of many rooms. Despite the fact that no one has ever returned alive, you enter, being the greedy person that you are. This is the ultimate test, however, and you collect your wits as you prepare to take the challenge...

When you enter the first room, you suddenly see a ghost. You change your mind and try to leave, but you are trapped, there is no return. You have only minutes to collect all seven treasures in the room before the guardian of the tomb becomes aware of your presence and reclaims the roomful of treasures, sending you back to the entrance of the gigantic tomb. The reclaimed treasures can be found in this first room. If you hurry, you can get them back. Stay away from the ghost; if he catches you, he has no mercy. He even tries to trick you by hiding some treasures. If you leave the room and come back again, the ghost, thinking you left, will make them visible again. After every room you empty, another awaits... Good Luck.

CONTROLS: Use the joystick to move the on-screen character around the room.

INSTRUCTIONS FOR MAZE ESCAPE: To begin select one or two players with the keypad. ADAM will pause with the message 'Prepare to Enter Maze' as it thinks up a new maze. There are more than 1,000 possible mazes. When ADAM is done creating the maze, the 'GO' message will appear. PLAYER 1 must move for the timer to start. The timer will continue until one of the players reaches the end of the maze. You can then select to play again, or to return to the Game Menu.

CONTROLS: Use Joystick to move, if you give up on the maze, push the ESCAPE / WP key on the keyboard.

THE TWO PLAYER OPTION: In a two-player game, both players play simultaneously on the same maze. Player 1 must move first to start the game. If one player "passes over" another players, the "passed over" player will disappear from the screen. To "reappear", move in any direction.

HAVE FUN WITH SmartGAMES PACK AND OTHER LNS WARE ADAM PROGRAMS!